

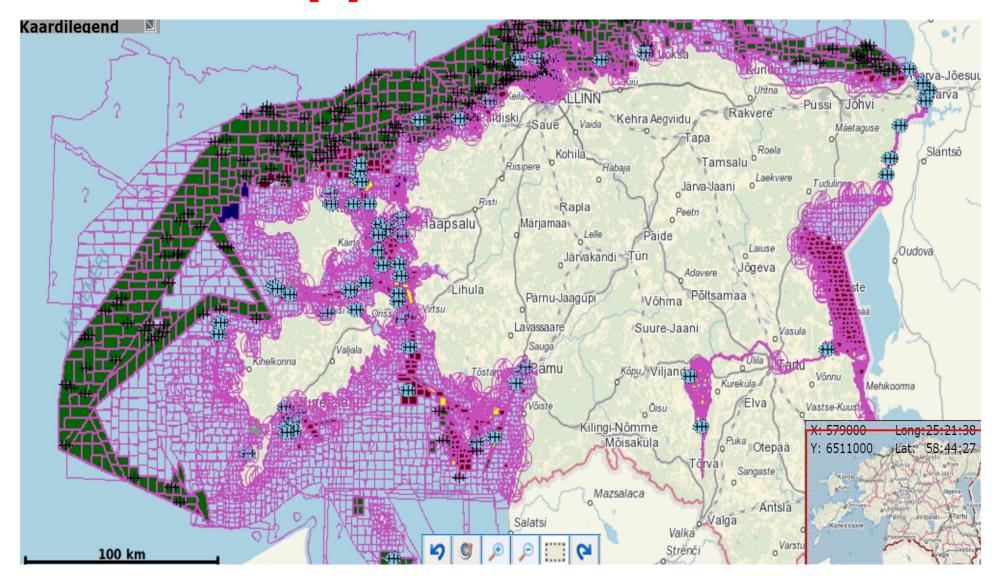
# Physics based methods in satellite derived bathymetry

**Tiit Kutser** 

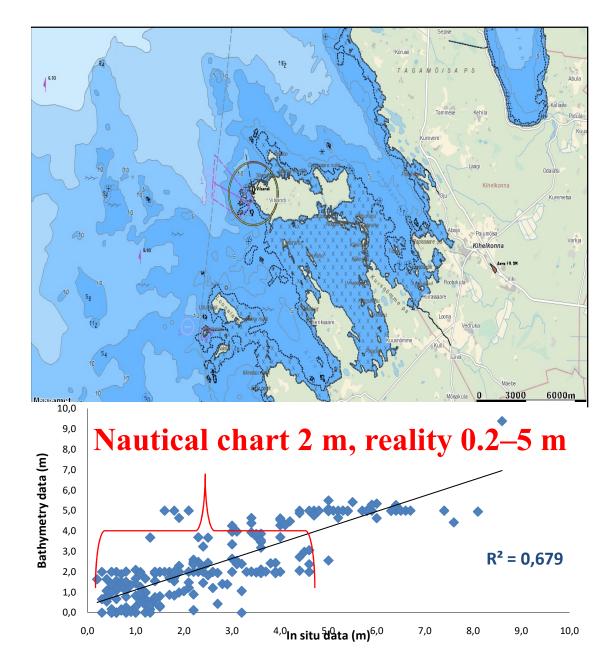
**Estonian Marine Institute** 



# Estonian coastal waters mapped with sonar



# Nautical charts in Estonia



\* Very shallow areas mapped before 1953

\* A single storm and ice can change bathymetry

\* Large areas inaccessible by hydrographic ships **Empirical methods** 

**SDB** 

#### Band ratios and their combinations

**Physics based methods** 

Use full reflectance spectra and models \* SAMBUCA, BOMBER Lee et al. inversion type \* Spectral libraries (LUT) with methods like SAM \* Neural Networks \* Machine learning



**SDB** 

+ computationally fast

- Either bottom reflectance or depth has to be known to estimate the other parameter
- Instrument specific
- Lots of in situ data needed

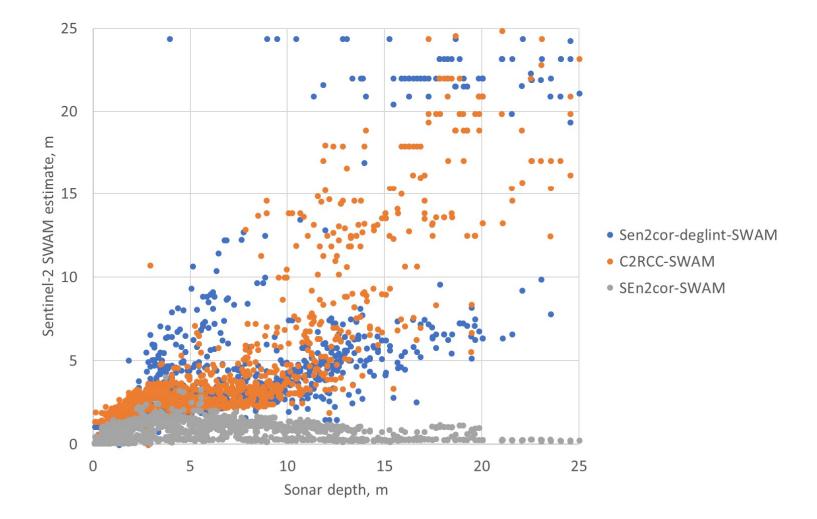
#### **Physics based methods**

- Many methods are slow
- + Depth and bottom type retrieved simultaneously
- + Universal from sensor point of view
- + No *in situ* data needed after optical properties for the model are defined

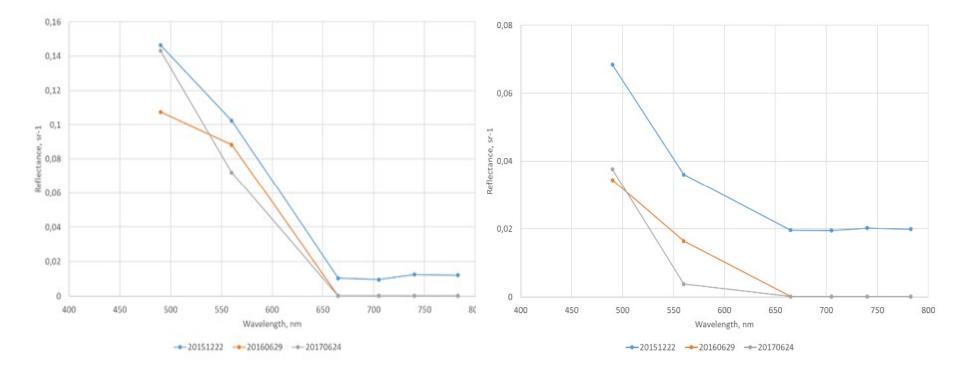
# **Depth Invariant Indices and SWAM available in SNAP**

#### **SNAP** File Edit View Analysis Layer Vector Raster Optical Tools Window Help GCP ↘ 국 🔲 🌒 🕒 🏠 🏦 🔨 👤 🚎 🚝 🥰 🕗 🔟 🌑 🚇 🔲 🗏 🖿 🖿 带 GCP ha Spectrum View Q 5 Spectral Unmixing Product Explorer × Pixel Info entinel 2 MSI Natural Colors RGB × Geometric . [1] subset\_1\_of\_S2A\_USER\_MTD\_SAFL2A\_I Preprocessing Thematic Land Processing Thematic Water Processing > Sen2Coral > Processing modules > **Deglint Processor** OrfeoToolbox (A)ATSR SST Processor DepthInvariantIndices Processor ARC SST Processor EmpiricalBathymetry Processor FLH/MCI Processor LandCloudWhiteCapMask Processor C2RCC Processors RadiometricNormalisationPIFs Processor S2 MCI Processor Shallow Water Analytical Model MERIS FUB/WeW Water Processor MPH/CHL Processor **FU** Classification **OWT** Classification < Navigation... × Colour Manip... Uncertainty Vi... World View \_ Ð Q Pin Manager X Q Y Lon Lat Color Label 0 -4 - 0 00 1:9.9

# Analytical methods very sensitive to image quality



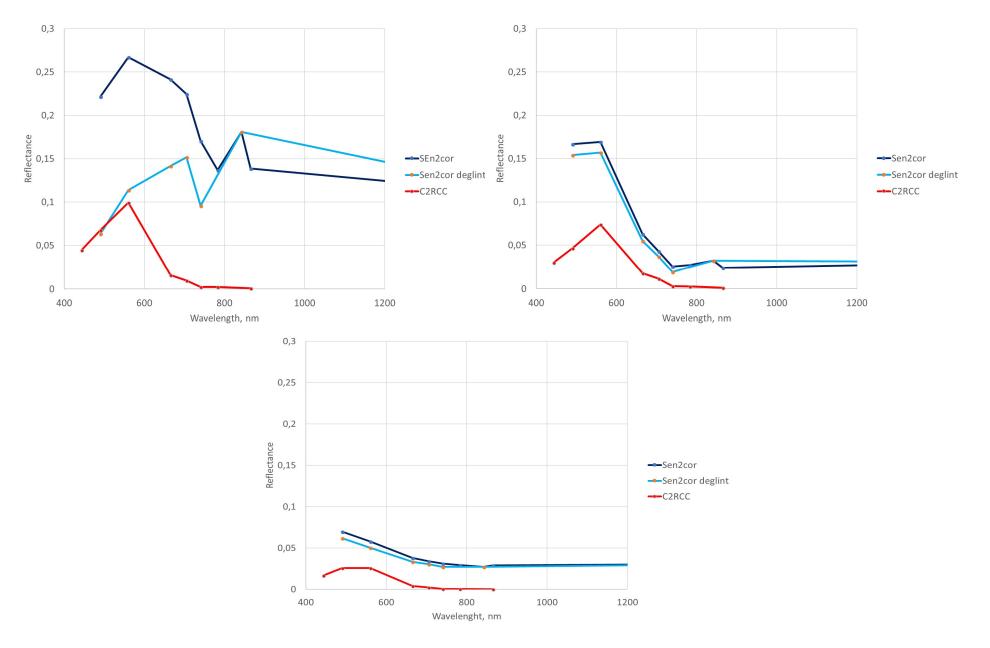
# Glint and residual signal Sen2cor atmospheric correction



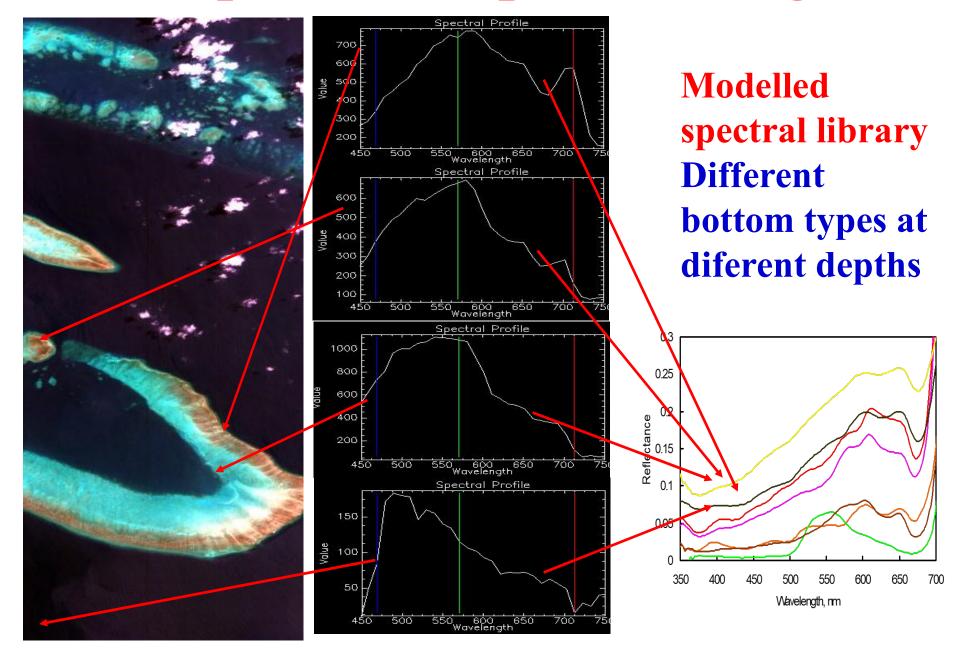
Bright sand in few meter deep water

**Deep water** 

# **Glint removal**

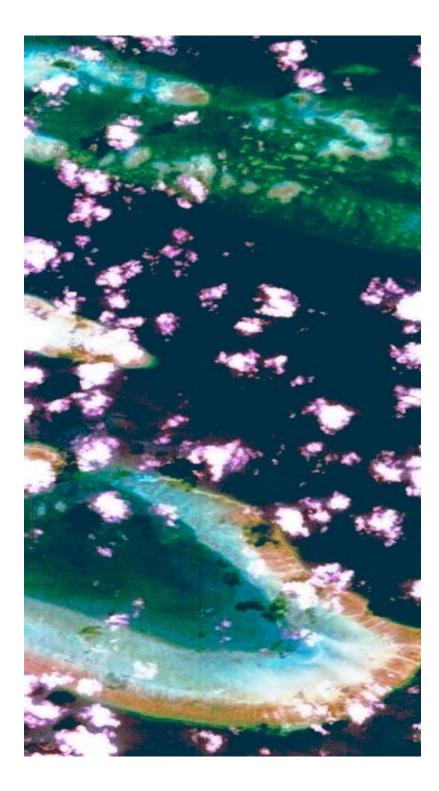


# **Spectral shape matching**





# "Classical" image processing **Top-of-atmosphere image Atmospheric correction** Water processing (Water level spectral library + **SAM)** Map



#### "Alternative"

#### image processing

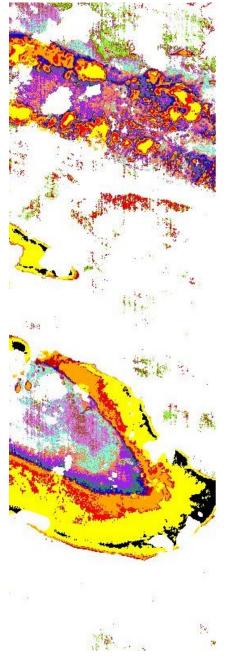
#### **Top-of-atmosphere image**

#### Water processing

(TOA spectral library + SAM)

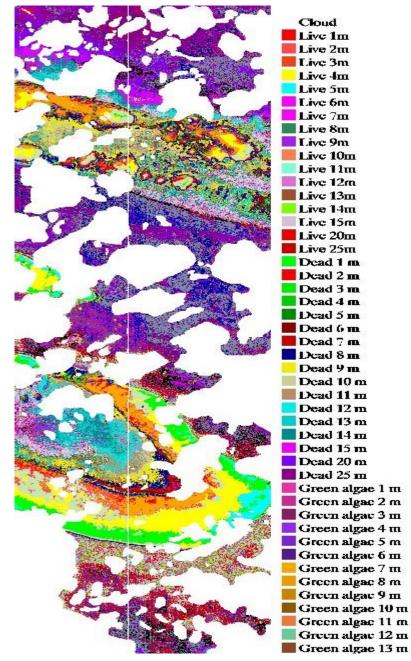
Map

## Classical

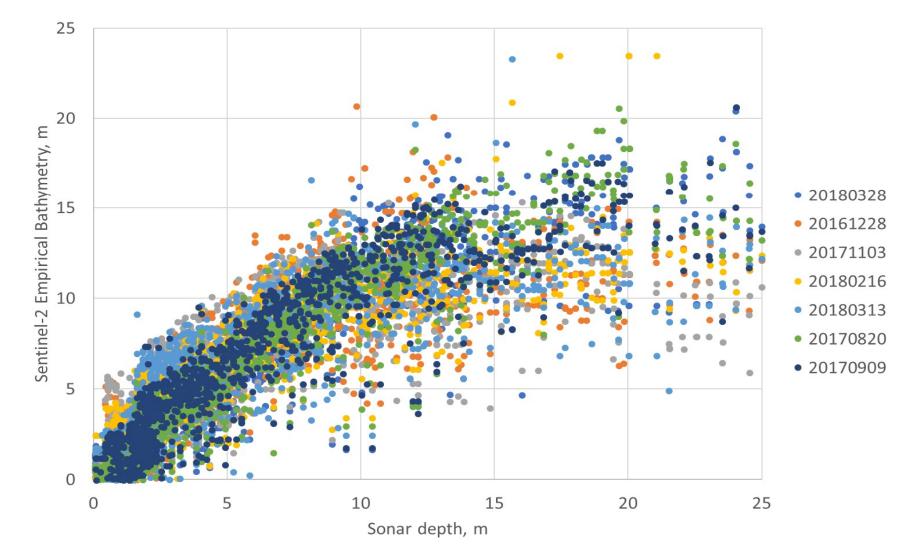


Cloud & Unclassified brown algae 10 m brown algae 11 m brown algae 12 m brown algae 13 m brown algae 14 m brown algae 15 m brown algae 20 m brown algae 25 m dead coral 1 m dead coral 2 m dead coral 3 m deep live coral 1 m live coral 2 m live coral 3 m live coral 20 m red algae 2 m red algae 6 m red algae 7 m red algae 8 m red algae 9 m red algae 10 m red algae 11 m red algae 12 m red algae 13 m red algae 14 m red algae 15 m red algae 20 m red algae 25 m sand 1 msand 2 m sand 3 m sand 4 m sand 5 m soft coral 1 m green algae 20 m green algae 25 m

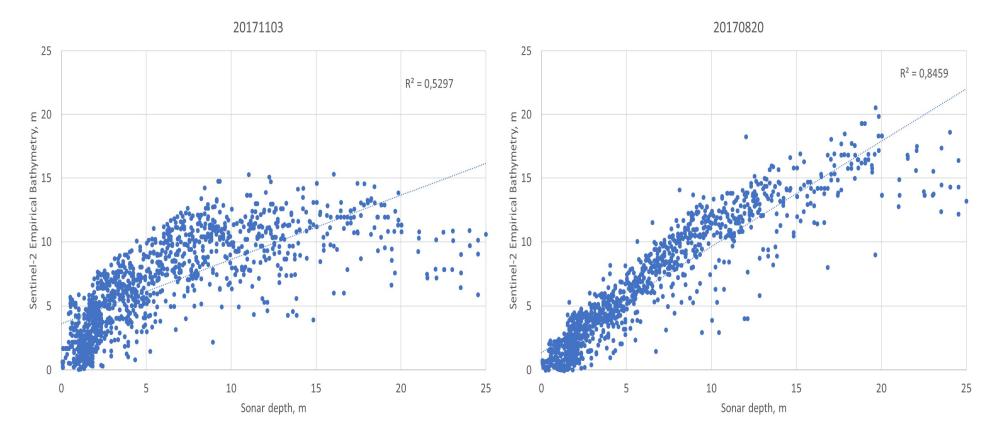
## Alternative



# **Empirical methods also sensitive to image quality**

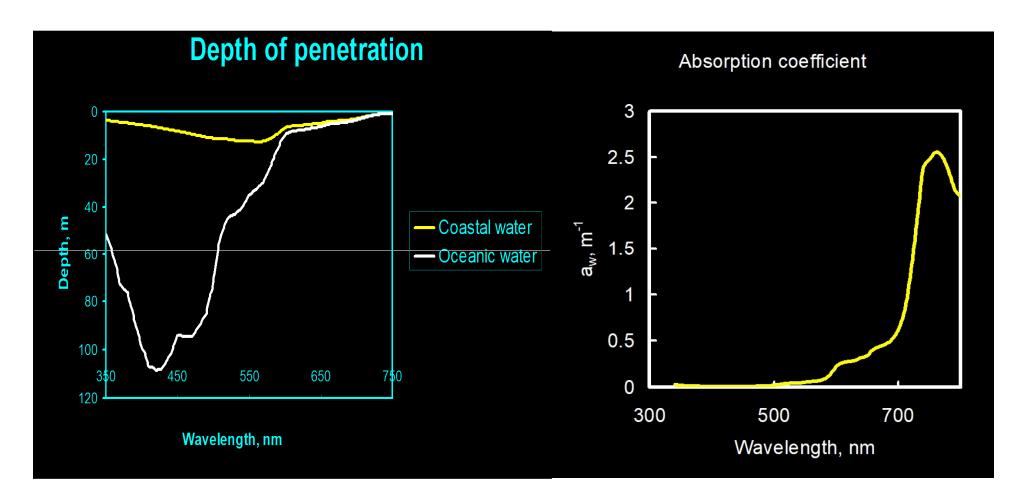


# Lizard Island, Sentinel-2 Different dates



### **Exactly the same 1341 points**

# Reminder



Depth esimates much more accurate in 5-7 m deep water Little change in water depth = large change in reflectance



# Conclusions

\* Physics Based Methods have advantage in the locations where little or no *in situ* data is available \* **PBM very sensitive to errors in** input data (e.g. atmospheric correction, glint) \* Methods using only the shape of reflectance data (e.g spectral library + SAM) should be less sensitive to input data quality



# Conclusions



\* Working with top of atmosphere reflectances (i.e using forward model instead of inverse) is probably better than "classical" approach

\* Machine learning and other new methods should be tested



# Thank you for your attention!

